

# Formal Specification and Verification

## Java Modeling Language

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Based on a lecture by Wolfgang Ahrendt and Reiner Hähnle at  
Chalmers University, Göteborg

Deductive Verification of JAVA source code

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2. *specifying JAVA programs* (comes now)
3. proving JAVA programs correct (later)

# What kind of Specifications

*system level specifications*  
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instead:

*unit specification*—*contracts among implementers* on various levels:

- ▶ application level ↔ application level
- ▶ application level ↔ library level
- ▶ library level ↔ library level



# Unit Specifications

**in the object-oriented setting:**

**units** to be specified are **interfaces**, **classes**, and their **methods**

first focus on methods

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methods specified by *potentially* referring to:

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- ▶ initial values of formal parameters,
- ▶ accessible part of pre/post-state

# Specifications as Contracts

to stress the different roles – obligations – responsibilities in a specification:

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“Design by Contract” methodology

contract between *caller* and *callee* of method

*callee* guarantees certain outcome *provided* *caller* guarantees prerequisites

## Running Example: ATM.java

```
public class ATM {  
  
    // fields:  
    private BankCard insertedCard = null;  
    private int wrongPINCounter = 0;  
    private boolean customerAuthenticated = false;  
  
    // methods:  
    public void insertCard (BankCard card) { ... }  
    public void enterPIN (int pin) { ... }  
    public int accountBalance () { ... }  
    public int withdraw (int amount) { ... }  
    public void ejectCard () { ... }  
  
}
```



# Informal Specification

very informal Specification of 'enterPIN (int pin)':

*Enter the PIN that belongs to the currently inserted bank card into the ATM. If a wrong PIN is entered three times in a row, the card is confiscated. After having entered the correct PIN, the customer is regarded as authenticated.*

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*precondition* card is inserted, user not yet authenticated,  
`wrongPINCounter >= 2` and pin is incorrect

*postcondition* card is confiscated  
user is not authenticated



# Meaning of Pre/Post-condition pairs

## Definition

A **pre/post-condition** pair for a method  $m$  is **satisfied by the implementation** of  $m$  if:

*When  $m$  is called in any state that satisfies the **precondition** then in any terminating state of  $m$  the **postcondition** is true.*

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non-termination and abrupt termination  $\Rightarrow$  next lecture

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## **“formal” specifications:**

Describing contracts of units in a mathematically precise language.

Motivation:

- ▶ higher degree of precision.
- ▶ eventually: *automation* of program analysis of various kinds:
  - ▶ static checking
  - ▶ **program verification**

# Java Modeling Language (JML)

JML is a **specification language** tailored to **JAVA**.

## General JML Philosophy

Integrate

- ▶ specification
- ▶ implementation

in **one single language**.

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JAVA + **FO Logic + pre/post-conditions, invariants** + more ...

# JML Annotations

JML **extends** JAVA by **annotations**.

## JML annotations include:

- ✓ preconditions
- ✓ postconditions
- ✓ class invariants
- ✓ additional modifiers
- ✗ 'specification-only' fields
- ✗ 'specification-only' methods
- ✓ loop invariants
- ✓ ...
- ✗ ...

✓: in this course, ✗: not in this course

# JML/Java integration

JML annotations are attached to JAVA programs  
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JML annotations are attached to JAVA programs  
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writing them directly into the JAVA source code files!

to not confuse JAVA compiler:

JML annotations live in in special comments,  
ignored by JAVA, recognized by JML.

# JML by Example

from the file ATM.java

```
⋮  
/*@ public normal_behavior  
  @ requires !customerAuthenticated;  
  @ requires pin == insertedCard.correctPIN;  
  @ ensures customerAuthenticated;  
  @*/  
public void enterPIN (int pin) {  
  if ( ....  
⋮
```



# JML by Example

```
/*@ public normal_behavior
   @ requires !customerAuthenticated;
   @ requires pin == insertedCard.correctPIN;
   @ ensures customerAuthenticated;
   @*/
public void enterPIN (int pin) {
    if ( ....
```

Everything between `/*` and `*/` is invisible for JAVA.

# JML by Example

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/*@ public normal_behavior  
  @ requires !customerAuthenticated;  
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But:

A JAVA comment with '@' as its first character  
it is *not* a comment for JML.

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JML annotations appear in JAVA comments starting with @.

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But:

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How about "//" comments?

# JML by Example

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/*@ public normal_behavior  
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    @ requires pin == insertedCard.correctPIN;  
    @ ensures customerAuthenticated;  
    @*/  
public void enterPIN (int pin) {  
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```

*equivalent to:*

```
//@ public normal_behavior  
//@ requires !customerAuthenticated;  
//@ requires pin == insertedCard.correctPIN;  
//@ ensures customerAuthenticated;  
public void enterPIN (int pin) {  
    if ( ....
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/*@ public normal_behavior  
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What about the intermediate '@'s?

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/*@ public normal_behavior  
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What about the intermediate '@'s?

Within a JML annotation, a '@' is ignored:

- ▶ if it is the first (non-white) character in the line
- ▶ if it is the last character before '\*/'.



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/*@ public normal_behavior
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What about the intermediate '@'s?

Within a JML annotation, a '@' is ignored:

- ▶ if it is the first (non-white) character in the line
- ▶ if it is the last character before '\*/'.

⇒ The blue '@'s are not *required*, but it's a *convention* to use them.

# JML by Example

```
/*@ public normal_behavior
   @ requires !customerAuthenticated;
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   @ ensures customerAuthenticated;
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public void enterPIN (int pin) {
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This is a **public** specification case:

1. it is accessible from all classes and interfaces
2. it can only mention public fields/methods of this class

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2. Can be a problem. Solution later in the lecture.

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2. it can only mention public fields/methods of this class

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In this course: mostly public specifications.

# JML by Example

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/*@ public normal_behavior
   @ requires !customerAuthenticated;
   @ requires pin == insertedCard.correctPIN;
   @ ensures customerAuthenticated;
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```

Each keyword ending on **behavior** opens a 'specification case'.

## **normal\_behavior** Specification Case

The method guarantees to *not* throw any exception,

# JML by Example

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/*@ public normal_behavior
   @ requires !customerAuthenticated;
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Each keyword ending on **behavior** opens a 'specification case'.

## **normal\_behavior** Specification Case

The method guarantees to *not* throw any exception,  
if the caller guarantees all preconditions of this specification case.

# JML by Example

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/*@ public normal_behavior
   @ requires !customerAuthenticated;
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This specification case has two **preconditions** (marked by **requires**)

1. !customerAuthenticated
2. pin == insertedCard.correctPIN

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here:

preconditions are *boolean JAVA expressions*



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here:

preconditions are *boolean JAVA expressions*

in general:

preconditions are *boolean JML expressions* (see below)

# JML by Example

```
/*@ public normal_behavior
   @ requires !customerAuthenticated;
   @ requires pin == insertedCard.correctPIN;
   @ ensures customerAuthenticated;
   @*/
```

specifies only the case where **both** preconditions are true in pre-state

the above is equivalent to:

```
/*@ public normal_behavior
   @ requires (      !customerAuthenticated
   @             && pin == insertedCard.correctPIN );
   @ ensures customerAuthenticated;
   @*/
```

# JML by Example

```
/*@ public normal_behavior
   @ requires !customerAuthenticated;
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This specification case has one **postcondition** (marked by **ensures**)

- ▶ `customerAuthenticated`

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here:

postcondition is *boolean JAVA expressions*

in general:

postconditions are *boolean JML expressions* (see below)

# JML by Example

different specification cases are connected by 'also'.

```
/*@ public normal_behavior
   @ requires !customerAuthenticated;
   @ requires pin == insertedCard.correctPIN;
   @ ensures customerAuthenticated;
   @
   @ also
   @
   @ public normal_behavior
   @ requires !customerAuthenticated;
   @ requires pin != insertedCard.correctPIN;
   @ requires wrongPINCounter < 2;
   @ ensures wrongPINCounter == \old(wrongPINCounter) + 1;
   @*/
public void enterPIN (int pin) {
    if ( ....
```

# JML by Example

```
/*@ <spec-case1> also
   @
   @ public normal_behavior
   @ requires !customerAuthenticated;
   @ requires pin != insertedCard.correctPIN;
   @ requires wrongPINCounter < 2;
   @ ensures wrongPINCounter == \old(wrongPINCounter) + 1;
   @*/
public void enterPIN (int pin) { ...
```

for the first time, JML expression not a JAVA expression

$\text{\old}(E)$  means:  $E$  evaluated in the pre-state of enterPIN.

$E$  can be any (arbitrarily complex) JAVA/JML expression.

# JML by Example

```
/*@ <spec-case1> also <spec-case2> also
   @
   @ public normal_behavior
   @ requires insertedCard != null;
   @ requires !customerAuthenticated;
   @ requires pin != insertedCard.correctPIN;
   @ requires wrongPINCounter >= 2;
   @ ensures insertedCard == null;
   @ ensures \old(insertedCard).invalid;
   @*/
public void enterPIN (int pin) { ...
```

two postconditions state that:

'Given the above preconditions, enterPIN guarantees:

`insertedCard == null` and `\old(insertedCard).invalid`'



# Specification Cases Complete?

consider spec-case-1:

```
@ public normal_behavior
@ requires !customerAuthenticated;
@ requires pin == insertedCard.correctPIN;
@ ensures customerAuthenticated;
```

what does spec-case-1 *not* tell about post-state?

# Specification Cases Complete?

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recall: fields of class ATM:

```
insertedCard
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# Specification Cases Complete?

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what does spec-case-1 *not* tell about post-state?

recall: fields of class ATM:

```
insertedCard
customerAuthenticated
wrongPINCounter
```

what happens with insertCard and wrongPINCounter?

# Completing Specification Cases

completing spec-case-1:

```
@ public normal_behavior
@ requires !customerAuthenticated;
@ requires pin == insertedCard.correctPIN;
@ ensures customerAuthenticated;
@ ensures insertedCard == \old(insertedCard);
@ ensures wrongPINCounter == \old(wrongPINCounter);
```

# Completing Specification Cases

completing spec-case-2:

```
@ public normal_behavior
@ requires !customerAuthenticated;
@ requires pin != insertedCard.correctPIN;
@ requires wrongPINCounter < 2;
@ ensures wrongPINCounter == \old(wrongPINCounter) + 1;
@ ensures insertedCard == \old(insertedCard);
@ ensures customerAuthenticated
@      == \old(customerAuthenticated);
```

# Completing Specification Cases

completing spec-case-3:

```
@ public normal_behavior
@ requires insertedCard != null;
@ requires !customerAuthenticated;
@ requires pin != insertedCard.correctPIN;
@ requires wrongPINCounter >= 2;
@ ensures insertedCard == null;
@ ensures \old(insertedCard).invalid;
@ ensures customerAuthenticated
@      == \old(customerAuthenticated);
@ ensures wrongPINCounter == \old(wrongPINCounter);
```

# Assignable Clause

unsatisfactory to add

```
@ ensures loc == \old(loc);
```

for all locations *loc* which *do not* change

# Assignable Clause

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```
@ ensures loc == \old(loc);
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for all locations *loc* which *do not* change

instead:

add **assignable clause** for all locations which *may* change

```
@ assignable loc1, ..., locn;
```



# Assignable Clause

unsatisfactory to add

```
@ ensures loc == \old(loc);
```

for all locations *loc* which *do not* change

instead:

add **assignable clause** for all locations which *may* change

```
@ assignable loc1, ..., locn;
```

Meaning: No location other than *loc*<sub>1</sub>, ..., *loc*<sub>n</sub> can be assigned to.

# Specification Cases with Assignable

completing spec-case-1:

```
@ public normal_behavior
@ requires !customerAuthenticated;
@ requires pin == insertedCard.correctPIN;
@ ensures customerAuthenticated;
@ assignable customerAuthenticated;
```

# Specification Cases with Assignable

completing spec-case-2:

```
@ public normal_behavior
@ requires !customerAuthenticated;
@ requires pin != insertedCard.correctPIN;
@ requires wrongPINCounter < 2;
@ ensures wrongPINCounter == \old(wrongPINCounter) + 1;
@ assignable wrongPINCounter;
```

# Specification Cases with Assignable

completing spec-case-3:

```
@ public normal_behavior
@ requires insertedCard != null;
@ requires !customerAuthenticated;
@ requires pin != insertedCard.correctPIN;
@ requires wrongPINCounter >= 2;
@ ensures insertedCard == null;
@ ensures \old(insertedCard).invalid;
@ assignable wrongPINCounter,
@           insertedCard,
@           insertedCard.invalid;
```

JML extends the `JAVA` modifiers by additional modifiers.

The most important ones are:

- ▶ `spec_public`
- ▶ `pure`

Aim: admitting more class elements to be used in JML expressions.

## JML Modifiers: `spec_public`

in (enterPIN) example, pre/post-conditions made heavy use of class fields

But: `public` specifications can only talk about `public` fields.

Not desired: make all fields `public`.

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- ▶ make those needed for specification `spec_public`

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Not desired: make all fields public.

one solution:

- ▶ keep the fields `private/protected`
- ▶ make those needed for specification `spec_public`

```
private /*@ spec_public @*/ BankCard insertedCard = null;
private /*@ spec_public @*/ int wrongPINCounter = 0;
private /*@ spec_public @*/ boolean customerAuthenticated
                               = false;
```



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(different solution: use specification-only fields)

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```

(Bug note:

in KeY 1.4, `spec_public` fields are only visible within their class)

## JML Modifiers: pure

It can be handy to **use method calls in JML annotations**.

Examples:

- ▶ `o1.equals(o2)`
- ▶ `li.contains(elem)`
- ▶ `li1.max() < li2.min()`

allowed **if, and only if** method is guaranteed to have **no side effects**

In JML, you can specify methods to be **'pure'**:

```
public /*@ pure @*/ int max() { ...
```

The 'pure' modifier puts an additional obligation on the implementer (not to cause side effects), but allows to use the method in annotations.

# JML Expressions $\neq$ Java Expressions

## boolean JML Expressions (to be completed)

- ▶ each **side-effect free** boolean JAVA expression is a boolean JML expression
- ▶ if  $a$  and  $b$  are boolean JML expressions, and  $x$  is a variable of type  $t$ , then the following are also boolean JML expressions:
  - ▶  $!a$  (“not  $a$ ”)
  - ▶  $a \ \&\& \ b$  (“ $a$  and  $b$ ”)
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  - ▶  $a \ ==> \ b$  (“ $a$  implies  $b$ ”)
  - ▶  $a \ <==> \ b$  (“ $a$  is equivalent to  $b$ ”)
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  - ▶ ...
  - ▶ ...
  - ▶ ...

# Beyond boolean Java expressions

How to express the following?

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- ▶ the variable `m` holds the maximum entry of array `arr`
- ▶ all `Account` objects in the array `accountProxies` are stored at the index corresponding to their respective `accountNumber` field
- ▶ all created instances of class `BankCard` have different `cardNumbers`

# First-order Logic in JML Expressions

JML `boolean` expressions extend `JAVA boolean` expressions by:

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JML `boolean` expressions extend `JAVA boolean` expressions by:

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- ▶ equivalence
- ▶ **quantification**

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  - ▶  $(\backslash\text{forall } t \ x; \ a; \ b)$  (“for all  $x$  of type  $t$  fulfilling  $a$ ,  $b$  is true”)
  - ▶  $(\backslash\text{exists } t \ x; \ a; \ b)$  (“there exists an  $x$  of type  $t$  fulfilling  $a$ , such that  $b$ ”)

# JML Quantifiers

in

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(\forall t x; a; b)
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a called “range predicate”

# JML Quantifiers

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`(\forall t x; a; b)`

`(\exists t x; a; b)`

`a` called “range predicate”

those forms are redundant:

`(\forall t x; a; b)`

equivalent to

`(\forall t x; a ==> b)`

`(\exists t x; a; b)`

equivalent to

`(\exists t x; a && b)`

# Pragmatics of Range Predicates

$(\forall x; a; b)$  and  $(\exists x; a; b)$

widely used

*pragmatics of range predicate:*

$a$  used to restrict range of  $x$  further than  $t$



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```
(\forall int i,j; 0<=i && i<j && j<10;
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example: “arr is sorted at indexes between 0 and 9”:

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(\forall int i,j; 0<=i && i<j && j<10; arr[i] <= arr[j])
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is this enough?

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```
(\exists int i; 0 <= i && i < arr.length; m == arr[i])
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(\forall int i; 0 <= i && i < arr.length; m >= arr[i])
```

```
arr.length > 0 ==>
```

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(\forall int i; 0<=i && i<maxAccountNumber;  
    accountProxies[i].accountNumber == i )
```

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How to express:

- ▶ all created instances of class `BankCard` have different `cardNumbers`



# Using Quantified JML expressions

How to express:

- ▶ all created instances of class BankCard have different cardNumbers

```
(\forall BankCard p1, p2;  
  \created(p1) && \created(p2);  
  p1 != p2 ==> p1.cardNumber != p2.cardNumber)
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- ▶ same for quantifiers in KeY!
- ▶ in JML, **restrict to created objects** with `\created`
- ▶ in KeY? ( $\Rightarrow$  coming lecture)

## Example: Specifying LimitedIntegerSet

```
public class LimitedIntegerSet {
    public final int limit;
    private int arr[];
    private int size = 0;

    public LimitedIntegerSet(int limit) {
        this.limit = limit;
        this.arr = new int[limit];
    }
    public boolean add(int elem) { /*...*/ }

    public void remove(int elem) { /*...*/ }

    public boolean contains(int elem) { /*...*/ }

    // other methods
}
```

## Prerequisites: Adding Specification Modifiers

```
public class LimitedIntegerSet {
    public final int limit;
    private /*@ spec_public @*/ int arr[];
    private /*@ spec_public @*/ int size = 0;

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    }
    public boolean add(int elem) { /*...*/ }

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## Specifying contains()

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how to specify result value?

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In postconditions,  
one can use '**\result**' to refer to the **return value of the method**.

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/*@ public normal_behavior  
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```

## Specifying add() (spec-case1)

```
/*@ public normal_behavior
   @ requires size < limit && !contains(elem);
   @ ensures \result == true;
   @ ensures contains(elem);
   @ ensures (\forall int e;
   @           e != elem;
   @           contains(e) <==> \old(contains(e)));
   @ ensures size == \old(size) + 1;
   @
   @ also
   @
   @ <spec-case2>
   @*/
public boolean add(int elem) {/*...*/}
```



## Specifying add() (spec-case2)

```
/*@ public normal_behavior
   @
   @ <spec-case1>
   @
   @ also
   @
   @ public normal_behavior
   @ requires (size == limit) || contains(elem);
   @ ensures \result == false;
   @ ensures (\forall int e;
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   @ ensures size == \old(size);
   @*/
public boolean add(int elem) {/*...*/}
```

## Specifying `remove()`

```
/*@ public normal_behavior
   @ ensures !contains(elem);
   @ ensures (\forall int e;
              @           e != elem;
              @           contains(e) <==> \old(contains(e)));
   @ ensures \old(contains(elem))
   @           ==> size == \old(size) - 1;
   @ ensures !\old(contains(elem))
   @           ==> size == \old(size);
   @*/
public void remove(int elem) {/*...*/}
```

# Specifying Data Constraints

So far:

JML used to specify **method specifics**.

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- ▶ restrictions for efficiency (like sortedness)

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So far:

JML used to specify **method specifics**.

How to specify **constraints on class data**, e.g.:

- ▶ consistency of redundant data representations (like indexing)
- ▶ restrictions for efficiency (like sortedness)

data constraints are global:

**all** methods must preserve them

## Consider LimitedSortedIntegerSet

```
public class LimitedSortedIntegerSet {
    public final int limit;
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        this.arr = new int[limit];
    }
    public boolean add(int elem) { /*...*/ }

    public void remove(int elem) { /*...*/ }

    public boolean contains(int elem) { /*...*/ }

    // other methods
}
```

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## method contains

- ▶ can employ binary search (logarithmic complexity)



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## method remove

- ▶ (accordingly)

# Specifying Sortedness with JML

recall class fields:

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public final int limit;  
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sortedness as JML expression:



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(\forall int i; 0 < i && i < size;  
    arr[i-1] <= arr[i])
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(\forall int i; 0 < i && i < size;  
    arr[i-1] <= arr[i])
```

(what's the value of this if  $size < 2$ ?)

but where in the specification does the red expression go?

## Specifying **Sorted** contains()

can **assume sortedness** of pre-state

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can **assume sortedness** of pre-state

```
/*@ public normal_behavior
   @ requires (\forall int i; 0 < i && i < size;
   @           arr[i-1] <= arr[i]);
   @ ensures \result == (\exists int i;
   @           0 <= i && i < size;
   @           arr[i] == elem);
   @*/
public /*@ pure @*/ boolean contains(int elem) {/*...*/}
```

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   @*/
public /*@ pure @*/ boolean contains(int elem) { /*...*/ }
```

contains() is *pure*

⇒ sortedness of post-state trivially ensured

## Specifying **Sorted** remove()

can **assume sortedness** of pre-state

must **ensure sortedness** of post-state

```
/*@ public normal_behavior
   @ requires (\forall int i; 0 < i && i < size;
              @                               arr[i-1] <= arr[i]);
   @ ensures !contains(elem);
   @ ensures (\forall int e;
              @                               e != elem;
              @                               contains(e) <==> \old(contains(e)));
   @ ensures \old(contains(elem))
   @       ==> size == \old(size) - 1;
   @ ensures !\old(contains(elem))
   @       ==> size == \old(size);
   @ ensures (\forall int i; 0 < i && i < size;
              @                               arr[i-1] <= arr[i]);
   @*/
```

```
public void remove(int elem) { /*...*/ }
```

## Specifying **Sorted** add() (spec-case1)

```
/*@ public normal_behavior
   @ requires (\forall int i; 0 < i && i < size;
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   @ ensures size == \old(size) + 1;
   @ ensures (\forall int i; 0 < i && i < size;
   @           arr[i-1] <= arr[i]);
   @
   @ also <spec-case2>
   @*/
public boolean add(int elem) {/*...*/}
```



## Specifying **Sorted** add() (spec-case2)

```
/*@ public normal_behavior
   @
   @ <spec-case1> also
   @
   @ public normal_behavior
   @ requires (\forall int i; 0 < i && i < size;
   @                                     arr[i-1] <= arr[i]);
   @ requires (size == limit) || contains(elem);
   @ ensures \result == false;
   @ ensures (\forall int e;
   @                                     contains(e) <==> \old(contains(e)));
   @ ensures size == \old(size);
   @ ensures (\forall int i; 0 < i && i < size;
   @                                     arr[i-1] <= arr[i]);
   @*/
public boolean add(int elem) {/*...*/}
```

# Factor out Sortedness

so far: 'sortedness' has swamped our specification

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**JML Class Invariant**

construct for specifying data constraints centrally

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## JML Class Invariant

construct for specifying data constraints centrally

1. delete blue and red parts from previous slides
2. add 'sortedness' as JML class invariant instead

# JML Class Invariant

```
public class LimitedSortedIntegerSet {  
  
    public final int limit;  
  
    /*@ public invariant (\forall int i;  
        @                0 < i && i < size;  
        @                arr[i-1] <= arr[i]);  
    @*/  
  
    private /*@ spec_public @*/ int arr[];  
    private /*@ spec_public @*/ int size = 0;  
  
    // constructor and methods,  
    // without sortedness in pre/post-conditions  
}
```

# JML Class Invariant

- ▶ JML **class invariant** can be placed anywhere in class
- ▶ (contrast: **method contract** must be in front of its method)
- ▶ custom to place **class invariant** in front of fields it talks about

# Instance vs. Static Invariants

## instance invariants

can refer to instance fields of this object

(unqualified, like 'size', or qualified with 'self', like 'self.size')

JML syntax: **instance invariant**

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## static invariants

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## both

can refer to

- static fields
- instance fields via explicit reference, like `'o.size'`

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## instance invariants

can refer to instance fields of `this` object

(unqualified, like `'size'`, or qualified with `'self'`, like `'self.size'`)

JML syntax: **instance invariant**

## static invariants

cannot refer to instance fields of `this` object

JML syntax: **static invariant**

## both

can refer to

- static fields
- instance fields via explicit reference, like `'o.size'`

## instance is default

if **instance** or **static** is omitted  $\Rightarrow$  instance invariant!

# Static JML Invariant Example

```
public class BankCard {  
  
    /*@ public static invariant  
       @ (\forall BankCard p1, p2;  
         @   \created(p1) && \created(p2);  
         @   p1!=p2 ==> p1.cardNumber!=p2.cardNumber)  
       @*/  
  
    private /*@ spec_public @*/ int cardNumber;  
  
    // rest of class follows  
  
}
```

## Recall Specification of enterPIN()

```
private /*@ spec_public @*/ BankCard insertedCard = null;
private /*@ spec_public @*/ int wrongPINCounter = 0;
private /*@ spec_public @*/ boolean customerAuthenticated
        = false;

/*@ <spec-case1> also <spec-case2> also <spec-case3>
   @*/
public void enterPIN (int pin) { ...
```

# Recall Specification of enterPIN()

```
private /*@ spec_public @*/ BankCard insertedCard = null;
private /*@ spec_public @*/ int wrongPINCounter = 0;
private /*@ spec_public @*/ boolean customerAuthenticated
        = false;

/*@ <spec-case1> also <spec-case2> also <spec-case3>
    @*/
public void enterPIN (int pin) { ...
```

last lecture:

all 3 *spec-cases* were **normal\_behavior**

# Specifying Exceptional Behavior of Methods

**normal\_behavior** specification case, with preconditions  $P$ ,  
**forbids** method to throw exceptions if pre-state satisfies  $P$

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# Specifying Exceptional Behavior of Methods

**normal\_behavior** specification case, with preconditions  $P$ ,  
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**exceptional\_behavior** specification case, with preconditions  $P$ ,  
**requires** method to throw exceptions if pre-state satisfies  $P$

keyword **signals** specifies *post-state*, depending on thrown exception

keyword **signals\_only** limits types of thrown exception

# Completing Specification of enterPIN()

```
/*@ <spec-case1> also <spec-case2> also <spec-case3> also
@
@ public exceptional_behavior
@ requires insertedCard==null;
@ signals_only ATMException;
@ signals (ATMException) !customerAuthenticated;
@*/
public void enterPIN (int pin) { ...
```

# Completing Specification of enterPIN()

```
/*@ <spec-case1> also <spec-case2> also <spec-case3> also
   @
   @ public exceptional_behavior
   @ requires insertedCard==null;
   @ signals_only ATMException;
   @ signals (ATMException) !customerAuthenticated;
   @*/
public void enterPIN (int pin) { ...
```

in case `insertedCard==null` in pre-state

- ▶ an exception *must* be thrown ('`exceptional_behavior`')
- ▶ it can only be an ATMException ('`signals_only`')
- ▶ method must then ensure `!customerAuthenticated` in post-state ('`signals`')

## signals\_only Clause: General Case

an exceptional specification case can have one clause of the form

```
signals_only (E1, ..., En);
```

where  $E_1, \dots, E_n$  are exception types

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an exceptional specification case can have one clause of the form

```
signals_only (E1, ..., En);
```

where  $E_1, \dots, E_n$  are exception types

Meaning:

if an exception is thrown, it is of type  $E_1$  or ... or  $E_n$

## signals Clause: General Case

an exceptional specification case can have several clauses of the form

**signals (E) b;**

where E is exception type, b is boolean expression

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an exceptional specification case can have several clauses of the form

**signals (E) b;**

where E is exception type, b is boolean expression

Meaning:

if an exception of type E is thrown, b holds in post condition

# Allowing Non-Termination

*by default*, both:

- ▶ `normal_behavior`
- ▶ `exceptional_behavior`

specification cases **enforce termination**



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# Allowing Non-Termination

*by default*, both:

- ▶ `normal_behavior`
- ▶ `exceptional_behavior`

specification cases **enforce termination**

in each specification case, termination can be permitted via the clause

**`diverges true;`**

Meaning:

given the precondition of the specification case holds in pre-state,  
the method may or **may not** terminate

## Further Modifiers: `non_null` and `nullable`

JML extends the `JAVA` modifiers by further modifiers:

- ▶ class `fields`
- ▶ method `parameters`
- ▶ method `return types`

can be declared as

- ▶ `nullable`: may or may not be null
- ▶ `non_null`: must not be null

## non\_null: Examples

```
private /*@ spec_public non_null */ String name;
```

implicit invariant

```
'public invariant name != null;'
```

added to class

```
public void insertCard(/*@ non_null */ BankCard card) {..
```

implicit precondition

```
'requires card != null;'
```

added to each specification case of insertCard

```
public /*@ non_null */ String toString()
```

implicit postcondition

```
'ensures \result != null;'
```

added to each specification case of toString

# non\_null is default in JML!

⇒ same effect even without explicit 'non\_null's

```
private /*@ spec_public @*/ String name;
```

**implicit invariant**

```
'public invariant name != null;'
```

added to class

```
public void insertCard(BankCard card) {..
```

**implicit precondition**

```
'requires card != null;'
```

added to each specification case of insertCard

```
public String toString()
```

**implicit postcondition**

```
'ensures \result != null;'
```

added to each specification case of toString

## nullable: Examples

To prevent such pre/post-conditions and invariants: **'nullable'**

```
private /*@ spec_public nullable @*/ String name;
```

no implicit invariant added

```
public void insertCard(/*@ nullable @*/ BankCard card) {..
```

no implicit precondition added

```
public /*@ nullable @*/ String toString()
```

no implicit postcondition added to specification cases of toString

## LinkedList: non\_null or nullable?

```
public class LinkedList {  
    private Object elem;  
    private LinkedList next;  
    ....  
}
```

In JML this means:

## LinkedList: non\_null or nullable?

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public class LinkedList {  
    private Object elem;  
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```

In JML this means:

- ▶ all elements in the list are **non\_null**



## LinkedList: non\_null or nullable?

```
public class LinkedList {  
    private Object elem;  
    private LinkedList next;  
    ....  
}
```

In JML this means:

- ▶ all elements in the list are **non\_null**
- ▶ the list is cyclic, or infinite!

## LinkedList: non\_null or nullable?

Repair:

```
public class LinkedList {  
    private Object elem;  
    private /*@ nullable @*/ LinkedList next;  
    ....  
}
```

⇒ Now, the list is allowed to end somewhere!

# Final Remark on `non_null` and `nullable`

`non_null` as default in JML is fairly new.

⇒ Not yet well reflected in literature and tools.

# JML and Inheritance

All JML contracts, i.e.

- ▶ specification cases
- ▶ class invariants

are inherited down from superclasses to subclasses.

A class has to fulfill all contracts of its superclasses.

in addition, the subclass may add further specification cases, *starting with also*:

```
/*@ also
   @
   @ <subclass-specific-spec-cases>
   @*/
public void method () { ...
```

# Tools

Many tools support JML (see [www.eecs.ucf.edu/~leavens/JML/](http://www.eecs.ucf.edu/~leavens/JML/)).

Most basic tool set:

- ▶ `jml`, a syntax and type checker
- ▶ `jmlc`, JML/Java compiler. Compile runtime assertion checks into the code.
- ▶ `jmldoc`, like javadoc for Java + JML
- ▶ `jmlunit`, unit testing based on JML

For the lab, we do not require using the tools, but we recommend to use `jml` to check the syntax.

# Literature for this Lecture

*essential reading:*

**in KeY Book** A. Roth and Peter H. Schmitt: Formal Specification.  
Chapter 5 **only sections 5.1,5.3**, In: B. Beckert, R. Hähnle, and  
P. Schmitt, editors. *Verification of Object-Oriented Software: The  
KeY Approach*, vol 4334 of *LNCS*. Springer, 2006.  
(e-version via Chalmers Library)

*further reading*, all available at

[www.eecs.ucf.edu/~leavens/JML/documentation.shtml](http://www.eecs.ucf.edu/~leavens/JML/documentation.shtml):

**JML Reference Manual** Gary T. Leavens, Erik Poll, Curtis Clifton,  
Yoonsik Cheon, Clyde Ruby, David Cok, Peter Müller, and  
Joseph Kiniry.

*JML Reference Manual*

**JML Tutorial** Gary T. Leavens, Yoonsik Cheon.

*Design by Contract with JML*

**JML Overview** Gary T. Leavens, Albert L. Baker, and Clyde Ruby.

*JML: A Notation for Detailed Design*